function setup() {

createCanvas(400, 400);

}

let x = 200;

let y = 80;

function draw() {

background(230);

fill(128,234,225);

rect(0,0,400,200);

fill(255,179,25);

ellipse(120,200,170);

fill(230,191,0);

rect(0,200,400,200);

fill(255,225,77);

triangle(x-120,y+150,x,y,x-10,y+230);

fill(255,179,25);

triangle(x-10,y+230,x,y,x+120, y+180);

fill(128,85,0);

triangle(x-10,y+230,x+120,y+180,500,400);

textSize(20);

text('Antigo Egito', 250, 30);

}